

# FISHING TOURNAMENT UNIVERSE DICE GAME

## Roll 1d10 and 1d20

## OCEANS

### FISH CAUGHT IN OCEANS

If you want to add more detail to your game, you can roll to determine what type of Fish was caught. Use the Weight Caught to help you decide which Chart to roll on

- Roll 1d6
- 1 Vermilion / Mangrove Snapper – 1 to 5 lbs
  - 2 Spanish Mackerel – 1 to 6 lbs
  - 3 Haddock – 2 to 7 lbs
  - 4 Flounder – 1 to 10 lbs
  - 5 Sheepshead / Triggerfish – 2 to 10 lbs
  - 6 Pollock – 3 to 15 lbs

- Roll 1d6
- 1 Tilefish – 5 to 20 lbs
  - 2 Skipjack Tuna – 5 to 20 lbs
  - 3 Mahi-Mahi – 5 to 30 lbs
  - 4 Red Snapper – 5 to 30 lbs
  - 5 Cod – 5 to 40 lbs
  - 6 King Mackerel – 5 to 40 lbs

- Roll 1d10
- 1 Barracuda – 5 to 50 lbs
  - 2 Grouper (Gag) – 10 to 50 lbs
  - 3 Albacore Tuna – 10 to 60 lbs
  - 4 Black Grouper – 20 to 80 lbs
  - 5 Cobia – 20 to 80 lbs
  - 6 Marlin (White) – 40 to 80 lbs
  - 7 Wahoo – 20 to 100 lbs
  - 8 Amberjack – 20 to 100 lbs
  - 9 Sailfish – 40 to 100 lbs
  - 10 Sharks (small coastal) – 20 to 100 lbs

- Roll 1d10
- 1 Tarpon – 30 to 150 lbs
  - 2 Sailfish – 50 to 150 lbs
  - 3 Halibut (Pacific) – 20 to 200 lbs
  - 4 Yellowfin Tuna – 20 to 200 lbs
  - 5 Swordfish – 50 to 300 lbs
  - 6 Dolphin 200-300 lbs
  - 7 Grouper (Goliath) – 100 to 400 lbs
  - 8 Sharks (large species) – 100 to 500 lbs
  - 9 Bluefin Tuna – 100 to 1,000 lbs
  - 10 Marlin (Blue) – 150 to 1,000 lbs

### FISHING STRATEGY RATING

1d20	FISHING STRATEGY RATING								1d10	
	1	2	3	4	5	6	7	8	9	10
1	3.99	4.02	4.07	4.09	4.12	4.15	4.17	4.22	4.26	4.28
2	4.32	4.35	4.37	4.41	4.44	4.48	4.53	4.56	4.58	4.62
3	4.65	4.69	4.71	4.74	4.75	4.81	4.86	4.89	4.91	4.95
4	4.98	5.02	5.04	5.08	5.12	5.17	5.19	5.21	5.24	5.28
5	5.33	5.36	5.38	5.42	5.45	5.49	5.53	5.55	5.58	5.61
6	5.65	5.68	5.72	5.75	5.77	5.83	5.86	5.88	5.92	5.94
7	5.98	6.01	6.06	6.08	6.11	6.12	6.18	6.23	6.25	6.27
8	6.31	6.36	6.38	6.42	6.44	6.47	6.51	6.54	6.57	6.64
9	7.05	7.12	7.24	7.31	7.33	7.48	7.52	7.59	7.66	7.67
10	7.92	7.96	7.97	8.02	8.15	8.19	8.27	8.29	8.36	8.41
11	8.58	8.63	8.73	8.73	8.88	8.94	9.02	9.11	9.36	10.56
12	11.03	11.27	11.76	12.18	12.44	12.96	13.08	13.47	13.62	14.09
13	15.14	16.23	16.37	16.84	17.54	17.89	18.13	18.42	18.72	19.21
14	20.17	20.58	20.89	21.43	21.72	22.41	22.68	22.96	23.04	23.58
15	23.87	24.11	24.39	24.92	25.18	25.73	26.03	26.47	26.81	27.38
16	27.63	27.91	28.12	28.34	28.47	28.53	28.64	28.73	28.88	28.93
17	28.99	29.17	29.25	29.34	29.43	29.53	29.62	29.74	29.85	29.96
18	30.01	30.13	30.23	30.34	30.41	30.52	30.67	30.72	30.83	30.92
19	30.99	31.03	31.11	31.22	31.34	31.46	31.54	31.62	31.77	31.86
20	W H O P P E R									

If you rolled "WHOPPER", you get a chance to roll on the Whopper Chart! Roll 2d10,  
1 for the top Number and 1 for the side Number

### WHOPPER CHART

	1	2	3	4	5	6	7	8	9	10
1	53.66	57.31	59.72	62.07	63.91	66.58	68.44	71.14	72.33	74.66
2	76.22	79.04	83.12	84.19	86.73	88.02	90.66	92.11	97.44	97.99
3	101.29	102.87	109.38	112.49	117.92	118.06	120.55	121.88	124.2	126.77
4	128.77	129.44	138.52	154.22	156.77	159.88	182.05	184.66	198.33	209.66
5	244.91	263.07	267.3	268.41	288.14	297.04	301.55	316.08	320.66	342.88
6	347.19	352.49	379.44	421.67	441.27	447.9	455.72	463.31	476.29	503.19
7	511.6	528.77	531.44	556.73	563.92	578.24	587.49	624.39	639.22	661.58
8	672.11	688.03	692.58	696.63	701.28	704.92	718.33	731.14	735.82	764.11
9	771.05	772.44	799.51	807.66	812.95	829.04	832.4	846.72	865.02	899.73
10	902.57	913.06	913.55	917.84	944.38	954.88	978.31	984.51	990.6	997.44